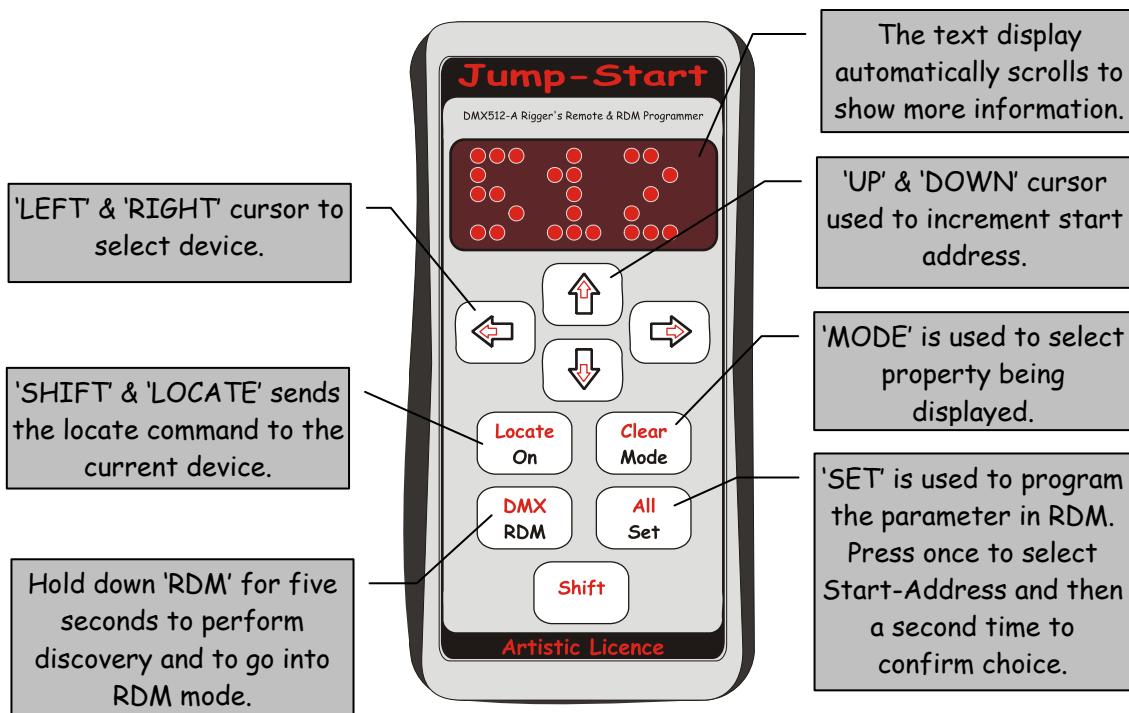


App Note 39 Setting an RDM start address using a Jump-Start



- 1) Connect the Jump-Start to your RDM device
- 2) Turn on the Jump-Start by pressing the **'ON'** button
- 3) Turn on the product
- 4) Hold down the **'RDM'** button for approx 5 seconds
 - This will force the Jump-Start to do a discovery. Once completed it will report how many devices it has found. It will then automatically start with device 1
 - Note: Jump-start will not update its device list every time a new RDM device is connected. It will remain with the same set of devices found in its previous discovery. A new discovery must be forced again by pressing RDM button.
- 5) Use the **'LEFT'** & **'RIGHT'** arrow keys to select the device
- 6) To indicate what device you have selected hold down **'SHIFT'** and press **'LOCATE'**:
 - This will send a locate command to the device and it will respond according to the manufacturers specifications. For example an LED fixture might continuously flash all LEDs
 - *Note:* To turn locate off, hold down **'SHIFT'** and press **'LOCATE'**
 - **Warning:** All devices respond differently to this command, please read user documentation before using this function command as it might have unwanted results
- 7) Press the **'MODE'** button until Jump-Start displays 'Start Address and Footprint'
 - Jump-Start will now display the device's current start address
 - Footprint shows how many channels the device uses
- 8) Use the **'UP'** & **'DOWN'** arrow keys to edit the start address to the required value.
 - Jump-Start will then display the required Start Address with a trailing '?'
- 9) Press **'SET'** again to confirm the address
 - Jump-Start will now show the updated start address